


Skyrim ctd when saving

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ALL POSTSCTD on Savel can't save my game anymore, it just goes blackscreen and falls on the desktop as soon as it tries to autosave/quicksave/save, any help? I got the skyrim legendary edition (edited by Fandom)0Trit automatic typing or using console commands to save your game. (edited by Alduin1996)0Do do you have any fashion? (edited by Dovahsebrum) The Sun November 13, 2016 8:06pm Hello. I'm new to PC games and modding and I generally like it, if not for a few issues I have, one is CTD on except. This isn't the first time this has happened, but the last time I just downloaded an old save and kept playing: no problem there. This time it's a little different. I tried to go back to older and older saves, but nothing has changed: whenever I save (whether it's a long save, quicksave, autosave), I get a CTD. It all started as soon as I went to Bleak Falls Barrow after finally deciding to promote the main quests. I'm using Alternative Start. So yes, outside of Bleak Falls Barrow, I tried to save and CTD. I went to an earlier rescue at the Sleeping Giant Hotel and tried to save: I was fine. So I'm back up the mountain: CTD. I downloaded an earlier save in my main house (Elysium Estate) and slept: save with autosave no problem. Then I tried to save manually after waking up: CTD. I downloaded an old save in Breezehome (I already have a Breezehome thanks to Alternative Start) and saved manually no problem; I then went over to Dragonsreach to buy some soul gems, saved and CTD. Because I'm afraid of accidents, I often save, so I can say of course that there were no problems before as I saved masses of times without CTD. Since then yesterday though, it has started. Nothing has changed in my order load, so it can't be. It's not a matter of alternative start and BFB mountain anymore because it's like all my rescues are being damaged. What can I do besides launch a new character? I play test character anyway, so I can get a sense of mods and stuff, so removing it won't be too bad as I was ready for it from the start. Lewis Morel Posts: 3431Joined: Thu 16, 2007 7:40pm Mon November 14, 2016 12:22am What happens when you turn off your fashions? Juan Suarez Posts: 3395Joined: Sun November 25, 2007 4:09am Mon November 14, 2016 2:20am What fashion should I turn off? All of them? Wouldn't that cause some problems? Like SkyRe, for example. Lynette Wilson Posts: 3424Joined: Fri Jul 14, 2006 4:20pm All November 13, 2016 11:50 pm So you do, do a new guide save. You will download this save after it is done. Then turn off your mods and don't rewrite any saves or download the auto recording. Take off the fashion and see what happens. You can even Skyre is on. Try to turn off other fashions. ENable all the fashions again and download the guide to save afterwards. Jonathan Montero Posts: 3487Joined: Tdt Aug 14, 2007 3:22am Mon November 14, 2016 7:38am I'll try that. As long as I can do save, as it's almost always CTDing while saving. Thank you. Sabrina garzotto Posts: 3384Joined: Fri Dec 29, 2006 4:58pm All November 2016 6:40 p.m. What really confuses me is why it's happening now. Nothing has changed, but now it is falling, while it was not before. It is also a (in most cases) accident. For example, I just downloaded a save at the bottom of the BFB; I manually saved and it worked. Then I drove up to the entrance to the BFB, got off my horse, tried to escape again and CTD. Modding really requires patience and getting used to it, right? Christine Pane Post: 3306Joined: Mon 23 April 2007 2:14am Mon 14, 2016 7:46am I was at the entrance to the BFB and called the horse with his horn, but he didn't come. I downloaded the previous save and The Comfortable Horse worked again, but when I tried to save, that's when the CTD started. I tried to reinstall CH, but MO just told me there's a missing ESP, so I'm downloading CH again. I hope this will solve the problem. EDIT: No, it wasn't, I still got a CTD. The search continues. Elina Posts: 3411Joined: St. June 21, 2006 10:09 pm Return to V - Skyrim Saving is one of the most important features that a person can use in single player games, and it is just as necessary as anything. However, more recently, users report that their game falls when they save. In fact, this issue of Skyrim Crash on Save is quite common, and in this article we will discuss some of the reasons why this may happen, as well as provide simple solutions to fix this problem completely. Skyrim CoverWhat causes an accident at Save in Skyrim? After a thorough investigation, we have come to the conclusion that the error is caused mainly due to the following reasons: Strings: Skyrim is known primarily because of its extensive modding community. This happens, unfortunately, with the terrible curse of a huge number of lines, which limits the functionality of the game. If you have a lot of mods running, the bug can be caused. Glitched Save: Skyrim's technical support is mostly from the unofficial modding community, and game developers don't release many updates. That's why the save feature seems to get a glitch for many people and it can't be downloaded manually. This seems to be a side effect of huge modding, and it also indicates a lack of official support for the game. Again, we have only narrowed down to these two reasons because they are the cause of the problem for most people. Preliminary tips: Organize your fashions and set up their download orders to make sure the system isn't choking because of low resources. Remove some newly installed fashions and check whether it helps. Make sure your equipment can support the number of mods you work in. Fix the problem automaticallyIf you want this issue to be fixed automatically on your computer and diagnose, list and correct any registry errors, we encourage you to try Restoro's repair tool, which can easily do it all with one click. It has been rated Great Trustpilot so you don't have to worry about anything. Solution 1: Download the old old one Game in SkyrimWhat always seems to work for users to just download the old save game. You can't get the damaged save game back and the progress stored in this savegame has been lost. In most cases, downloading the old game save fixes the problem and the game starts working properly. We recommend that during the gameplay, always remember to perform quicksave every now and then. By downloading the old Save GameAlso, we strongly encourage you to create a new save game through the pause menu as soon as you get the chance. Solution 2: Using Player Kill CommandWhat seems to be a common workaround for this predicament, players use themselves to kill the team to trigger an automatic reboot, which seems to load the game just fine. Below we've listed the method of starting an automatic reboot. I'm below the Esc button on the keyboard. Select the type of console key in the next command and click Enter to execute it. player.killWait for the game to be a load and check if the problem persists.Common workaround: You should also try: Download the game that crashed error in it. Try to save and check if it works. Solution 3: Set up Skyrim.ini FileAs we know Skyrim.ini file stores basic user configurations and we can customize it to make the game work better. We have done just that and we will also show you the method to do so. Go to the folder where the Skyrim.ini file is stored. Skyrim.ini FileEdit it and change the specific code in it to the following configurations (Papyrus) fPostLoadUpdateTimeMS-500.0 bEnableLogging-0 bEnableTrace-0 bLoadDeblInformation-0 iMinMemoryPageSize No 1024 iMaxMemoryPageSize - 3072It can also be achieved by means of a console, but this method is much simpler. You can contact us here. Also, if your question is permanent, you can go through a support forum here. I played Skyrim all day today and then I wanted to remove the mod and add a new one, so I did, but when it loaded and I tried to keep it crashed it falls when I quicksave and pause the menu save! I read that going to the old save and kill themselves their going to your new save will work, but since my pause menu save will be CTD too I can't I just deleted everything and now I'm waiting for it to reinstall, but I think I have a modding problem where I always mod to the point I can't play anymore. Drat, I wish I'd read this before you wiped it all out. You probably just had to clean up your saves. Clean Up Save File: 1) Save the game scenario Cleaner 2) SKYRIM Save Cleaner When installing/delete mods while in the middle of the game, they sometimes leave certain edits, scripts and other remnants inside the save file, which in turn can cause bloating, CTD, etc. When you do something in the middle of the game, you need to at least clear the scripts from your save, and if you want to be super thorough, you want to do a complete cleanup. Oooh thanks I'll keep this in mind next time I overload my game! Well, the other solution is not to Fashion. When you start a serious game, consider your list of mods set in stone. I know that some players will keep the test character just for trying out mods. Then, their main characters don't finish with problems from installing fashion, try it out and then decide that you don't want to save it. I tend to live dangerously and set the mod to try it with the character I am currently playing. I do, however, offer another piece of advice for the future. Please treat me to the next Great Wall of Text. I've found that checking the game's cache through Steam often corrects all kinds of oddities, and that's my advice when people start talking about game problems. If you don't know how to do it, here's step-by-step. Open Steam online. Go to the library and hover over the game you want to fix. Click the right button and select Properties. Then select the third tab on the left, which I consider to be local files. Go to the bottom button, which is to check the integrity of the Cash game or something like that. Tap and let run. It will take some time, so go make a sandwich or something. If you get a bug, then all you have to do is close the Steam and start the game with a game launcher. Don't start it with SKSE (if you use it) as the game needs to restore the Skyrim.ini file. Let it detect your video equipment, then you can close the launcher and run as usual with SKSE. This process won't change your SkyrimPrefs.ini file, so all ENB settings and so on are safe. If you've made changes to the Skyrim.ini file, just keep a copy in a safe place and insert it back if you need it. Enb settings are stored at enblocal.ini and enbseries.ini, if I remember correctly. KTD Kwixeiwe only from a heavy loaded game, not from mods, and then the game does not save correctly. You need to install uGrids to 5 (Skyrim.ini). Example: General sLanguage-ENGLISH uGridsToLoad 5 uExterior Cell Buffer-36 bPreemptivelyUnloadCells0 iPreloadSizeLimit 41943040000 bUseDriveHardCache-0 bUseBackFilgroundeLoad ErSelectivePurgeUnusedOnFastTravel-1 uStaticNeverFade-1 iPostProcessMillisecondsLoadinguedPriority-5 bForceFullLOD-1 Edited by ayhanayhan1, October 25, 2015 - 10:18 a.m. KTD Kwixeiwe only from a heavy loaded game, not from mods, and then the game does not save correctly. You need to install uGrids to 5 (Skyrim.ini). Example: General sLanguage-ENGLISH uGridsToLoad-5 uExterior Cell Buffer-36 bPreemptivelyUnloadCells-0 iPreloadSizeLimit 41943040000 bUseHardDriveCache bUseBackBackBackFilgroundeLoader-1 bSelectivePurgeUnusedOnFastTravel-1 uStaticNeverFade-1 iPostProcessMillisecondsLoadinguedPriority-5 bForceFullLOD-1 Copy and paste all skyrim ctd when saving fix. skyrim se ctd when saving. skyrim special edition ctd when saving

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